



JOB POSTING

24-26

POSTION:	Site System Support Technician, Permanent Full-Time
POSTING DATE:	May 28, 2024
CLOSING DATE:	When Filled
SHIFT:	<i>37.5 hours per week, Monday – Friday</i>
SALARY:	Hourly wage TBD. Pension, health / dental coverage, disability insurance, and vacation available (4 weeks to start).

QUALIFICATIONS:

- Microsoft Certified Professional, preferred
- Practical knowledge of any of the following skill areas would be an asset: MS Office, MS Exchange Server, MS-SQL Server, video-conferencing technologies, and/or virtual machines/servers
- Minimum of two years of relevant experience providing system support, training, consultation and system implementation
- Must have advanced understanding of computer hardware, including experience in working with a networked environment
- Must be capable of working independently with minimum supervision
- Excellent interpersonal and communication skills
- Excellent client service skills
- Demonstrates behaviours consistent with Red Lake Hospital's Code of Conduct
- Demonstrates Red Lake Hospital's Core Values; Respect, Keeping Our Word, Speaking up For Our Patients, Working Together, and Being Inclusive.
- Demonstrates cultural humility and a focus on culturally safe care

RESPONSIBILITIES:

- Assist in the provision of computer services, including support, assistance, training and acting in the capacity of liaison with end-users.
- Provide technical support and training for all hardware, application software, and operating systems software.
- Diagnose, evaluate and resolve problems.

THIS POSITION IS OPEN TO ALL QUALIFIED APPLICANTS

Red Lake Margaret Cochenour Memorial Hospital is committed to employment equity. Upon request, accommodation for disabilities can be provided in the hiring process to applicants who meet the required qualifications outlined in the job description.

Those interested in the position are requested to apply in writing to:

Simranpreet Kaur, HR Manager

jobs@redlakehospital.ca

Red Lake Margaret Cochenour Memorial Hospital